ECIC CHEERLEADING SCORE GUIDLINES

Score	PARTNER STUNTS		TOSSES/PYRAMID	
	DIFFICULTY	TECHNIQUE	DIFFICULTY	TECHNIQUE
1	Any 2 legged stunt at prep level 1/4 twisting transition straight leg cradle One legged stunt at prep level any 2 legged stunt at prep level 1/2 twisting stunt	little or no flyer body control shaky or non steady bases	TOSSES Straight Ride Tosses Not by majority PYRAMIDS Two legged connections	No body control Poor Height
2	two legged extended stunt single twist from 2 leg stunt 1 twisting mount or transition	poor flyer body control poor flyer motion/position	TOSSES Straight Ride Tosses By majority PYRAMIDS 1 body positions without transitions	Little Body Control Below Average Height
3	Extended one legged stunts on body position Straight cradle or sponge cradle any other creative load in/dismount	average flyer body control average motion/ position	TOSSES 1 Skill Non-Twisting Tosses PYRAMIDS 1 body position with transitions	Average Body Control Average Height
4	Extended One Legged stunts with 2 body positions single based stunts/2 partner stunting straight cradle or sponge cradle	Consistent flyer body control good flyer motion/ position	TOSSES Single Twisting Tosses PYRAMIDS 2 or more body positions without transitions	Good Body Control Above Average Height
5	Extended one leg stunts with trick away from body (scorp/stretch) single twist dismount from 1 leg stunt Variation: Express up, full up	Excellent flyer body control excellent flyer position	TOSSES Kick Full PYRAMIDS 2 or more body positions with transitions	Excellent Body Control Excellent Height

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Score	TUMBLING		JUMPS	
	DIFFICULTY	TECHNIQUE	DIFFICULTY	TECHNIQUE
1	Round off Rebounds	Poor Technique may include:		Below level jumps
	Forward Rolls	Head/knees landing on mat	One single non-connected jump in whole routine	flexed feet
		Chest down upon landing		landing feet apart
		Not Completing skill		
2	Round off one back handspring Combo skills into round off one back	Below Avg. Technique Which may include: Steps taken after skill	2 or more non connected jumps in whole routine	legs not locked out in jumps
	handspring	Legs apart on skill		flexed feet (majority of team)
		Below average height on flipping skills		Not landing together
3	Round off Back Handspring Series Combo skills into Round off Back Handspring Series	Bent legs on BHS	2 or more connected jumps	Level jumps
		Non-pointed toes		Some flexed toes
		Average height on flipping skills		some legs apart on landing
	Round off Tuck	Above Avg. Technique: (which can include)	3 or more jumps within a combination that at least 2 of which are connected	above level jumps
4	Round off Back Handspring Tuck	Height on rotation		good toe point
	Jump Combo BHS	Some non-pointed toes		good landings
		Above average height on most flipping skills		(with feet together)
	Standing Tuck			
5	Jump Combo Tuck	Excellent Technique	3 or more connected jumps	hyper extended jumps
	Round off Back Handspring into a layout or full	Toes pointed in all skills		excellent toe point
	Pass with any Combo skills (Front walk over, etc)	Excellent height on flipping skills		excellent landings

*Team Tumbling points on score sheet In order to receive those 5 points routine must incorporate team tumbling off 50%+1 Including skills from round offs and forward rolls, standing, and running.